Looking for a class to sign up for summer session 2, sign up for:

**Dsgn 100 – Prototyping**

*Summer 2, 2020: August 03 2020 - September 05 2020*

Dr. Bryan Rill

Lecture: MW 11am-1:50pm, Lab: MW 2pm-2:50pm (Online course)

Section ID 025787

Explores cognitive principles of thinking through making. Introduces methods and tools for prototyping user experiences. Students make various prototypes and participate in weekly critique sessions. Topics: experience design, rapid prototyping, sketching, bodystorming, cardboard modeling, UI hacking, and design theory.

**Prerequisites:** DSGN 1.

Pre-requisite override requests can be made through EASy (easy.ucsd.edu)

Any questions regarding the course can be directed to Dr. Bryan Rill [dr.bryanrill@gmail.com]